

Creating Android Apps That Use Liferay

Extend software solutions based on Liferay Portal platform





🕕 Igor Beslic 🕚

My Sites 📼

Liferay Portal

S Users

C) Sites

€6,450.00 EUR

Apps

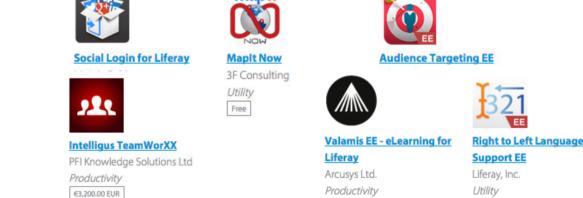
JSR-286 portal server

empowered with user and group management, web sites, WCM, document management, workflow...

Users	🕥 Sites	Apps	Configuration
Users and Organizations	Sites 🧐	App Manager	Portal Settings 🧐
	Site Templates 🧐	Store	Custom Fields
User Groups 🧖	Page Templates 🧖	Purchased	Server Administration §
Roles 🧐		Plugins Configuration 🥯	Portal Instances 🧐
Password Policies		License Manager	Workflow
Monitoring 🧐		Liferay Connected	Kaleo Designer
OAuth Admin		Services	SAML Admin
LCS Admin			

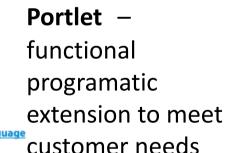
Free

Configuration



Control Panel

0





www.liferay.com

Tori Forum

Communication

Vaadin Ltd

Free

DJavaCro Support for mobile devices?











Liferay Mobile SDK

- hides implementation specific to platform (service builder) related to JSON WEB Service
- JSON
- OAuth







DEMO Example

1. Get Liferay Mobile SDK

git clone git@github.com:liferay/liferay-mobile-sdk.git

2. Prepare your plugin for remote access

Service.xml, build-service, build-wsdd

3. Build Mobile SDK

- configure the SDK Builder properties (set URL, context)
- in SDK root folder run ./gradlew createModule
- in newly created module root folder run $\ldots/\ldots/{\rm gradlew}$ jar
- verify there is {MODULE_ROOT}/build/libs/liferay-{MODULE_NAME}-android-sdk-1.0.jar

4. Include and use SDK API in your IDE







Thank you!

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